



QUINTET 2025

Production Summary

CONTACTS

Management, Band
Audio FOH

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INTRODUCTION

We understand that venues and festivals vary greatly in their setups and capabilities. The information in this document is intended to guide and streamline the process for everyone involved. If there are any challenges in meeting the requests outlined, please feel free to reach out. We are happy to work together to find solutions and deeply appreciate all the support and resources provided to us.

TRAVEL PARTY

= 6 (5 musicians and 1 audio FOH)

PARKING / TRAVEL

Typically, we travel in a van (Sprinter type) or with two cars. We kindly request that a parking space be made available at the venue for our vehicles.

SCHEDULE

The exact schedule should be confirmed at least two weeks prior to the show.

- We require a minimum of 120 minutes for setup and soundcheck/linecheck, not including load-in time.
- Additionally, we kindly request a warm meal to be provided approximately 3 hours before the show.

IN-HOUSE CREW

The following personnel must be available from the specified Load-In time until the completion of Load-Out:

- 1* production manager
- 1* venue sound engineer
- 1* venue lighting engineer

DRESSING ROOMS

We kindly request access to a dressing room to prepare before the show. The room should include:

- Sofas and comfortable seating
- A coffee table
- A full-size mirror
- Adequate lighting and electrical outlets

Additionally, the password for a functioning Wi-Fi network would be greatly appreciated upon our arrival.

TOWELS

Please provide at least 5 dark colored stage towels for the show.

GUESTLIST

We require space for 20 individuals on the guest list unless otherwise specified in the contract.

MERCHANDISE

Please provide an area for merchandise with adequate lighting. Ideally, this should be near the public entrance/exit or any other suitable, high-traffic area.

CATERING

We would greatly appreciate the following:

- A stocked fridge with:
 - Sparkling and non-sparkling water
 - Local beer and alcohol-free beer
 - Ginger beer, mate, or other organic soft drinks
 - (Optional) House wine, if available
- Tea and coffee-making facilities, along with ginger, fresh lemon, and honey.
- Backstage snacks upon arrival, such as: bread, dry meats, cheese, seasonal fruits and vegetables

Whenever possible, we prefer raw and healthy food options over fast food or overly processed products.

ACCOMMODATIONS

If required, we will need 6 single hotel rooms. Final confirmation of accommodation details should be arranged no later than two weeks before the show.



SOUND RIDER

FOH ENGINEER

Sylvain Carroz

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CREW REQUIREMENTS

1* venue sound engineer with in-depth knowledge of the in-house PA, FOH, monitoring, and sound systems. The engineer should assist with setup, cabling, troubleshooting and remain available until Load-Out is complete.

BACKLINE

We travel with all required backline equipment.

POWER

We will utilize the venue's power distribution system for backline power on stage.

- Our equipment operates on 230V / 16A, and we require power sockets compatible with T13/Swiss plugs.
- Please provide adequate adapters if necessary.

RISER REQUIREMENTS

- Stage size no less than 6m x 5m
- 1* riser 3m x 2m x 0.4m for drums
- 1* riser 2m x 2m x 0.4m for percussions

SOUND SYSTEM REQUIREMENTS

We require a stereo system capable of delivering undistorted SPL levels of 110dB(A) full bandwidth at FOH. The system must have sufficient amplification, speakers, and subwoofers to achieve this performance.

The sound system should be fully set up, rigged, and recently tested prior to our Load-In.

FOH / MONITORING AUDIO DESK REQUIREMENTS

- A high-quality, 32-channel digital FOH console is required.
- If necessary, please set up the stage with a complete audio monitoring system, including:
 - A high-quality digital audio monitoring console
 - An audio splitter
 - A highly skilled monitoring engineer
- FOH/MON gain sharing is acceptable if arranged and communicated in advance.
- The FOH mixing position should be centrally located for optimal sound control—avoid placing it on a riser or beneath a balcony.

Monitoring Mixes:

- **3* MONO monitor wedges feeds (guitar + lead vocals + bass)**
- **3* STEREO In Ear feeds (drums + percussions + lead vocals)**

FOH / MONITORING / STAGE SET-UP – TO BE PROVIDED BY THE VENUE

- 3* monitor wedges at least
- All microphones and DIs
- All cables and mic stands in sufficient quantity

FOH / MONITORING / STAGE SET-UP – WE WILL BRING THIS

- 1* wireless Beta58, Shure QLX-D (534-598 MHz)
- 1* wireless Shure PSM900 STEREO In Ear system (470-506 MHz)
- 2* wired STEREO In Ear systems for both drums and percussions

LIGHT RIDER

CREW REQUIREMENT

We travel without a dedicated lighting engineer and will require the assistance of a skilled and motivated venue lighting engineer. This individual should have in-depth knowledge of the in-house lighting system and be capable of creating dynamic and visually appealing atmospheres.



CHANNEL LIST QUINTET

INPUT				
Channel	Input	Type	Comment	Position
01	bd in	shure beta91		- DRUM riser -
02	bd out	shure beta52		- DRUM riser -
03	sn top	beyer m201	own	- DRUM riser -
04	sn bttm	oktava mk012	own	- DRUM riser -
05	snare 2	sennheiser md421	own	- DRUM riser -
06	hi hat	beyer m201	own	- DRUM riser -
07	tom hi	sennheiser e904		- DRUM riser -
08	tom mid	sennheiser e904		- DRUM riser -
09	tom lo (floor)	sennheiser e904		- DRUM riser -
10	drum over head SR	neumann km184		- DRUM riser -
11	drum over head SL	neumann km184		- DRUM riser -
12	- spare -			
13	conga hi	sennheiser e904		- PERCU riser -
14	conga lo	sennheiser e904		- PERCU riser -
15	bongo	shure sm57		- PERCU riser -
16	percu over head	neumann km184		- PERCU riser -
17	bass di	XLR out		
18	bass mic	sennheiser md421		
19	guitar 1	shure sm57		
20	guitar 2	akg c414		
21	tracks 1 L	DI	own	- DRUM riser -
22	tracks 1 R	DI	own	- DRUM riser -
23	tracks 2 L	DI	own	- DRUM riser -
24	tracks 2 R	DI	own	- DRUM riser -
25	backing vocals SR	shure sm58		Down Stage R
26	vocals C LEAD	shure beta58 wireless	own	- PERCU riser -
27	vocals C LEAD FX	audix OM7 w/ FX processor	own (XLR out)	Down Stage C
28	backing vocals SL	shure sm58		Down Stage L
29	click	DI	own (only for In Ears)	- DRUM riser -
30	talk back stage	any mic with switch		- DRUM riser -
31	atmo SL	any suitable for stage size		
32	atmo SR	any suitable for stage size		
OUTPUT				
Channel	Output	Type	Comment	Position
1 - 2	IEM LEAD VOCALS	In Ear STEREO	Wireless	- PERCU riser -
3 - 4	IEM DRUM	In Ear STEREO	Wired	- DRUM riser -
5 - 6	IEM PERCU	In Ear STEREO	Wired	- PERCU riser -
7	MON GUITAR	Wedge MONO	1 or 2 wedges linked	Down Stage R
8	MON LEAD VOCALS	Wedge MONO	1 or 2 wedges linked	Down Stage C
9	MON BASS	Wedge MONO	1 or 2 wedges linked	Down Stage L



STAGE PLOT

